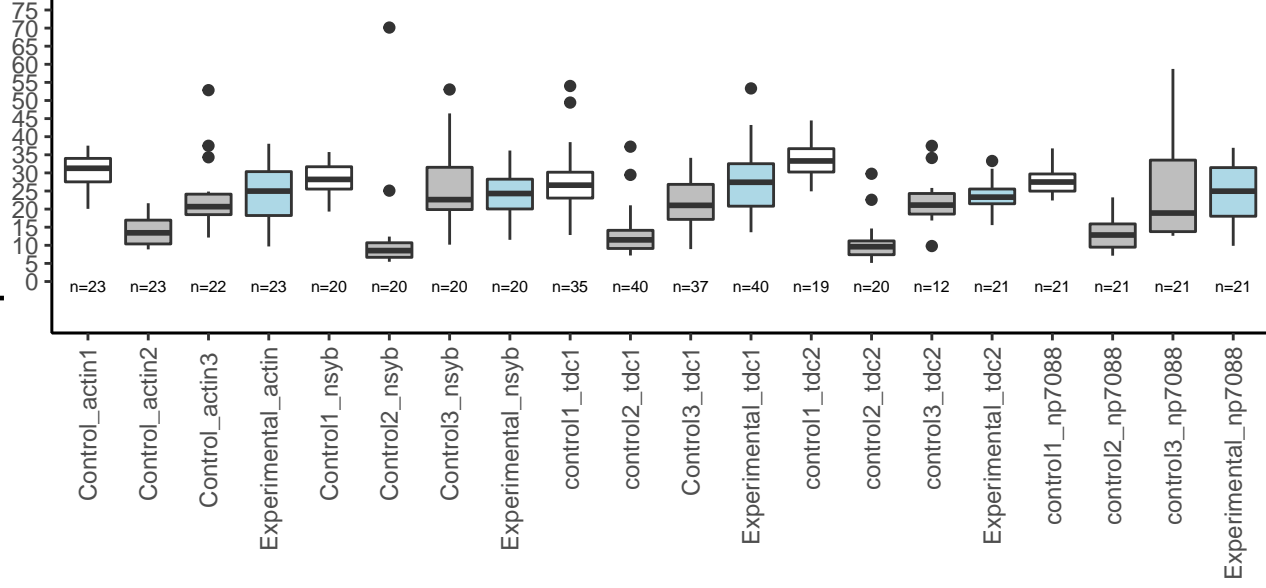


# Stripe deviation [?]



# Walking Speed [m/s]

